

# Around and Inside

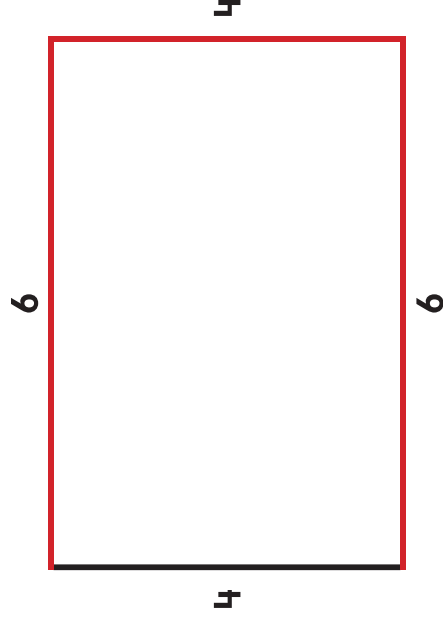
*(sung to the tune of "The Farmer in the Dell")*

**Perimeter** goes around.

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You simply add all the sides.

**Perimeter** goes around.



**Area** covers inside.

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Length times width is how you solve.

**Area** covers inside.

